

# What to Pack

Youth - Please bring no more than you will need for six nights at camp. Mark all Items with name and unit number. Pack In a duffel bag or backpack - light is right!

## Personal Equipment

Sleeping Bag  
Pillow  
Pajamas  
Duffel Bag or Backpack  
Water Bottle/Drinking Cup

## Clothes

Official Scout Uniform (Class A)  
T-Shirts (4-5)  
Shorts (2-3 pairs)  
Long Pants (1-2 pairs)  
Jacket/Sweatshirt  
Swim Suit (scouting appropriate)  
Underclothes (6 sets)  
Extra Socks (suggested 2/day)  
Shoes (2 pairs - boots and athletic shoes)

## Carry With You At Orientation

Swim Suit & Towel (wear suit under clothes)  
Rain Gear  
Water Bottle/Drinking Cup  
Pencil & Notebook  
All medications and forms

## Personal Care Items

Bath Towel & Wash Cloth  
Shower Shoes optional  
Toothbrush & Toothpaste  
Soap  
Comb or Brush  
Toiletries  
Deodorant

## Highly Recommended

Flashlights & Batteries  
Mosquito Repellent/Netting  
Sunscreen (SPF 15+)  
Watch  
Scout Handbook  
Clothes Bag for Dirty Clothes  
Camp Chair  
Day Pack containing 10 Essentials (with moleskin in first aid kit)  
Money for souvenirs and snacks at the Trading Post

## Optional Equipment

Camera/Phone (needed for photography merit badge)  
Sunglasses  
Snacks for Cracker Barrel  
Items to trade at Patch/Treasure Trade  
Stamps & Envelopes  
Religious Materials  
Totin Chip  
Firem'n Chit  
Cyber Chip  
Wallet & Money with ID  
Fishing Equipment  
If theme nights are established, bring appropriate gear (example: Tie-Dye Tuesday - bring either a tie-dye shirt or a white cotton t-shirt to tie-dye)

## Unit Equipment

Unit Flag  
American Flag  
Extra Tarps  
Props for Favorite Skits  
Camp Leader Guide  
Emergency Numbers for all Parents  
Clipboard  
Alarm Clock (battery powered)  
Biodegradable soap  
Clothes line & pins (50-100ft)  
Lantern for latrine light  
Hammer  
Cooking Equipment (if desired)

## DO NOT BRING

Generators  
Sheath Knives  
Alcohol  
Drugs  
Fireworks  
Pets

